

Tennis Cricket Rules

Quick Rules Summary

SCORING

As per ICC/CCL rules.

WIDE BALL:

There will be a 30 inches mark on the off side of the off-stump.

Any ball passing outside of this mark will be judged a wide ball, the batting side will be awarded 1 run plus any other runs that they can get through buy-runs. Any ball passing behind the legs of the striker, provided its outside the leg stumps will be a wide ball too.

NO BALL:

As per standard ICC rules

The match Governing Rules:

- Each game will limited to 16, 6 ball over,
- Batters will not be allowed to use leg-pads,
- Batters can use batting gloves if they desire so,
- Teams can have 12 players in the team, but only 11 of them can bat or bowl
- At any given time maximum of 11 players can field.
- Pitch length will be 20 yards, (22 yards is too much)
- Should a set of portable stumps be used its base will be considered part of the wicket,

Detailed Rules

A. League Format

1. Each team would play all the other teams in the league and would be ranked according to their performance. The team that has the highest points at the end of the season would be declared the league champion. Top few teams would then qualify for the knock out tournament following the league season.
2. Games will be played at one or more venues (grounds will be decided soon).
3. The exact position of the pitch and the boundaries will be set before each game depending on the ground conditions. The two captains will agree to this before the start of play. Bowling will take place from only one end.
4. All matches are slated to start at 9:00 a.m. sharp, 12 noon and 3 pm
5. All teams are expected to be familiar with the rules outlined in this announcement.
6. teams are encouraged to decide the color of their shirts; the shirt colors should not match with that of ball which is white.

B. Match timings and Punctuality

1. Teams not reporting in time will be disqualified and their opponents will get a bye

and 2 points.

2. Both captains have to be present for the toss at 15 minutes before the schedule time. If the captain is not available, that team will forfeit the toss. The first ball of the match should be bowled at scheduled time.
3. All teams are expected to be prompt and ready to play. Any deliberate delay in the start of a game will result in the guilty team being penalized overs or, ultimately, disqualification from the competition. In this case the other team will get 4 points.
4. Coin toss will be completed off the field, and both teams will be fully prepared to take the field as soon as the field is available.
5. Teams completing a game are expected to exit the field in an orderly and efficient manner.
6. All team members should be present before the match on the field. The game will not be held up due to the absence of any player of either side.
7. Any side not ready to take the field (or an incomplete team) will forfeit, or must take the field with 'player(s) short'.

All matches are slated to start at 9:00 a.m. sharp. It is expected of all teams to finish one innings in 65 minutes this will allow time to set up the pitch and boundary markers. It takes minimum of 15-20 minutes to setup the ground.

C. Penalty for taking the field late

In case one team is not able to take the field due to players arriving late the following rule can be used to deduct overs. If a team is able to take the field:

We recommend that the waiting captain inform the umpire about the other team being late and ask him to implement this punctuality rule. The umpire should implement the rule as strictly as possible. To implement the rule, the umpire should make sure that 1 team is ready and the other team is not ready to take the field and accordingly penalize the team being late. The umpires present after considering the situations would take the decision. Once the umpires have taken a decision, the team captains should make sure that they follow it gracefully. If a captain thinks that the umpire is not implementing the rule properly, the captain should immediately consult the Umpiring and Appeals committee and request the committee to discuss the scenario with the umpire. If the captain is not able to get hold of the Umpiring and Appeals committee, then they can contact any organizer that they can get hold off.

D. General Rules

1. No LBWs:
However to discourage deliberate padding a batsman will be judged OUT if he/she stopped the ball with his/her body without making any effort to play the ball with his/her bat.
2. The organizers are not responsible for providing any cricketing gear.

3. Transfer of players between teams is not allowed unless otherwise approved by the Scheduling Committee.

4. There should be one wicket keeper behind the wickets at all times.

5. Decisions by the umpires on the field of play are final. Any player showing unreasonable dissent in the opinion of the umpires/adjudicator shall be disqualified from further play in the tournament following due and fair warning from the said officials.

A player involved in the physical abuse of umpire will be disqualified from the game immediately, and the team will not be allowed to field a substitute in his place. The tennis cricket committee will however take an appropriate action/penalty of his actions.

6. There is no restriction on the field placing. However any conspicuous movement by a fielder once the bowler starts in his bowling stride to the instant that the ball is delivered is prohibited. The umpire will have the discretion in what is meant by conspicuous.

7. Fielders and bowlers also are prohibited from shouting anything from the instant the bowler starts the bowling stride to the instant the ball is either played or crosses the normal batting position of the batsmen.

8. Also note that in the case of run-outs and stumping, a batsman is considered to be out of his ground unless a part of his bat or body is grounded inside the crease. Thus, if the body or the bat is grounded on the crease line, but not inside, the batsman is "out".

E. Umpires and Umpiring Duties

1. Neutral umpires will adjudicate each game.

2. They are the final authority during the game. Their decisions are final.

3. They will remain impartial at all times on the field.

4. They will keep track of the number of overs during which a fielder has left the field (for whatever reason) - applies mostly to bowlers.

5. Will keep time of all breaks, and notify the captains as to when to resume.

6. They should file a complain about any indecent behavior by a player or a team on the field to the proper committee.

Umpires should check the pitch and the ground to see if it meets the basic requirements as in the ground standards. He should check the suitability of outfield for play when it rains. Checks the condition of the ball and decides on replacement. Umpires decision will be final. However umpires are encouraged to consult the leg umpire for any doubtful decisions. He can consult with the leg umpire or can decide himself to reverse his decision if he thinks he was wrong. His priority is to give the right decision.

Team captains will be responsible for their players doing umpiring duty. If the umpire

/ umpires fail to show up then his team would be severely penalized. Penalizing a team would include 1 or more of the following: Deducting 2 points for each umpire being absent/Will have to pay a fine. This penalty would affect the team ranking and might be carried over to the next tournament too.

If for any reason the umpires do not show up for the match, the captains are responsible to conduct the match using their players as umpires. The main aim is to play the match and play it supportively. It is highly impossible for the organizers to run around and provide backup umpiring.

F. Captain's Responsibilities

1. One player from each team will act as Captain for the duration of the competition.
2. They should be conversant and proficient with the laws of cricket.
3. They should control the behavior of all his team players. (Conduct of his team.)
4. Acting on their behalf in the case of disputes
5. They should respect the umpire's opinions and decisions.
6. They will be responsible for going over the rules and regulations with their players. They should encourage the bowlers to bowl with the standard bowling action
7. Captain of a team can retire his batsman only at the end of an over unless the batsman is really hurt.
8. It's the captain's responsibility to make sure that the volunteers are present for umpiring/scoring when scheduled.
9. It's the captain's responsibility to make sure that the players coming for umpiring know the rules of the tournament.

G. Bowling Quota

1. All the matches will be of maximum 16 overs.
2. Each Bowler can bowl a maximum of 4 overs per match.
3. An under Arm bowl will be declared NO-Ball
4. Every bowling side should get a new MRI tennis ball at the beginning of the innings. Tampering with the ball is prohibited and umpires could raise an objection if the team is found tampering with the ball. Moreover, the water content in the ground also alters the behavior for the first few matches of the tournament. We will use Cloth towels to wipe the water off the bowl.
5. The balls that should be used are the MRI cricket tennis balls being imported from India.

H. Points System:

1. Runs and extras are scored in accordance with the laws of cricket except the following.
2. Winning: Four points are awarded to the winning side. The side having the highest score after the completion of the game wins the game. If the total scores are the same, the match would be declared draw and each team is awarded 2 points.
3. Check the Teams/Standings page for the rules that govern the ranking of teams in a group.
4. Semi-Finals and Finals: If a match is a draw, the match will be played again to determine the winner.
5. Leg umpire will be the scorer in every game. The scorer will score independently and keep tallying at the end of every over. If the teams are interested in any other statistics, they should keep track of those themselves. The teams cannot however influence the score kept by the official scorer.
6. The leg umpire will act as the scorer for the matches.
7. Captains have to sign off on the final score sheet.
8. The scoring sheets will be available on the website.

I. Innings Break

1. There will be a 10 minute turnaround time between innings
3. All the players should be available and ready to take the field as soon as possible.

J. Rain/Washouts/Bad Weather/Bad Light

1. If the game is not completed due to bad light or bad weather then the game will be rescheduled possibly on the same weekend.
2. In case, a game has to be cancelled before completion and before the second innings completed 13 overs, the game will be rescheduled only if it's not possible to continue within the next 2 hours.
3. In case, a game has to be cancelled before completion but after the second innings completed 13 overs, the game will be decided on run rate. If the run rate is same then it will be rescheduled.
4. If it's not possible to reschedule the game then the game will be considered a tie and each team would get 2 points.
5. However, note that several other situations and complications may arise. Sometimes, the captains of both teams can reach a unanimous decision after discussion with each other that is different from what is dictated above.
6. Whatever happens, the final decision, after consultation with the playing captains, will be made by the organizers. Interference, of other teams will not be entertained.

If it has rained the previous night or is raining, the 2-hour maximum wait should be followed by a pitch inspection by the umpires. If the umpires and the captains deem play possible, then a reduced 10 over match will be played that day. Minimum overs to be played are 10 to be counted as a league match.

If there is no chance of play that day the match can be rescheduled later. The scheduling committee, after consulting with the captains and umpires would decide about whether the match should be re-scheduled depending upon a number of factors. The final decision about rescheduling would be taken by the Scheduling Committee.

K. Code of Conduct/ Discipline

1. Everyone involved should follow the rules and regulations of appropriate conduct on the field. Moreover everything that happens falls under the jurisdiction of the Denver/Colorado Springs/Fort Collins police departments.

2• As far as the cricketing code of conduct is concerned; the teams are here to have fun and to sigh a bit of relief during the weekends. So we expect to see a sense of camaraderie and sportsmanship. Sledging is strictly prohibited. But the difference between encouraging one's own teammate and sledging can sometimes get unclear. Under such circumstances, the umpire will have the say in deciding what a tolerable limit is. If the umpires find things exceeding the limit, they might recommend expulsion of player(s) or disqualification of the team. The final decision will lie with the organizers.

3. We encourage the participating teams to play in line with the laws and spirit of the game.

4. We strongly discourage any physical or verbal (direct or implied) attack by a player(s) against: A) The umpire B) Other cricketers C) The stumps, ball or other cricket gear D) Spectators

5. Unruly and un-sportsman like behavior will not be tolerated. Guilty players will be ejected. If the player refuses to leave the field, the team will be penalized with forfeiture of the match. No substitutes will be allowed for the ejected player.

6. Determination of what constitutes unruly > or unsportsmanlike behavior will be based on the umpire and adjudicators combined opinion.

7. Players abusing or threatening either umpires or opponent team members will be suspended for 1 or more matches.

8. It's the duty of the captain to maintain discipline and decorum on the field.

L. Drinks

1. No snacks and drinks will be provided.

M. Prizes/Awards

1. The organizers will decide the prizes.

2. The Colorado Tennis Cricket Championship Trophy will be awarded to the winning team.
3. Awards will also be presented to each player of the Winning team and the Runners up team.
4. Awards will also be presented to the Best Bowler of the Tournament and the Best Batsman of the tournament.
5. Man of the Match award will be presented only for the finals

N. Ground Standards to be followed for conducting a match

1. The pitch should be 22 yards.
2. Boundaries should be marked clearly either with flags or cones.
- 3 Batting/ Bowling crease should be a full bat plus the handle of the bat.
4. There should be a box for the bowler's side.
5. Lines should be used as wide markers.

O. Final Note

All teams participating must sign a waiver indicating that any damaged caused to the Ground property or neighboring personal property of any one while playing is their responsibility and that Colorado Cricket League will not be held responsible for that.

All teams and their players must abide by the rules and regulations of the Park they are playing in; like no alcoholic drinks, no public indecent exposure.

The Tournament Committee reserves the right to amend the Rules at any time if it considers such action to be in the best interests of the competition. Committee holds the right to cancel any team for mis-conduct (money not refundable)

THE ORGANIZERS WOULD LIKE TO SEE THE TEAMS RESPECT THE RULES AND PARTICIPATE IN THE TRUE SPIRIT OF SPORTSMANSHIP.